

ASSEMBLY INSTRUCTIONS FOR SUPERQUICK VILLAGE SCHOOL

Contents. The kit comprises board SHEET 1&2, the illustrated SUPERQUICK header card, ACCESSORIES CARD A sheet, an acrylic glazing sheet and this ASSEMBLY INSTRUCTIONS sheet.

Tools. A sharp modelling knife and a steel rule are essential. Bulldog clips, a few rubber bands, some flat weights and 'Sellotape' might be useful to secure parts of the kit while glue is drying.

Glues. Most liquid glues are suitable. A quick drying PVA glue is recommended, becoming matte and almost transparent when dry, although in cold conditions the glue tends to dry white. A solvent glue like 'Evostick' or 'UHU' is also recommended as it is


quick to dry but can present problems when touching up model with water-based paint. For gluing areas of paper, such as lining pieces, it is recommended that PVA be thinned or that a spray or a spreadable solvent glue is used. For the plastic component a polystyrene cement is recommended.

Card-mounted components. Separate the parts only when called for by nicking with the knife at uncut points.

Scoring. Red arrows signal a fold back. Blue arrows signal a fold forward.

Where the cutter lines are marked with arrows, they are scored only (i.e. only partly cut through). Here the component is intended only to be bent or folded. Sometimes additional scoring with the

knife may be necessary, so that the board bends at the fold line without too much resistance. If the fold line is cut through, a repair can be made by gluing a thin paper strip to the back.

Waste. Waste card is indicated by the symbol 

Windows. The Glazing Sheet has 11 window pieces divided by dotted lines. There are two methods of glazing, which can be combined for a really durable result:

(1) Lay down the window piece face up. Apply glue to the back of the wall around the window aperture and the lower the wall onto the window piece. This method is easier for small windows and permits adjustment - correct the


alignment before the glue sets and wipe excess glue from the window surface with a damp paintbrush or tissue.

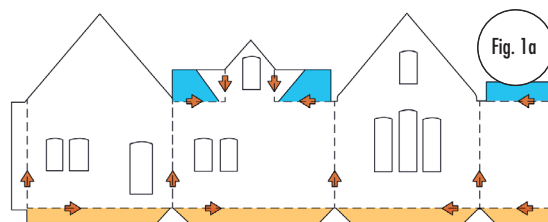
(2) Apply narrow strips of 'Sellotape' along two sides of the unprinted back of the window piece. Apply glue as in method one. Lay the window piece down as before and lower the wall onto the partly exposed 'Sellotape'. When attached, rub down the tape and apply further strips to the remaining two sides of the window piece.

Finishing. The appearance of the completed model will be greatly improved if all exposed edges are touched up with paint. It is important that there is no glue on exposed edges.

1 ROOM 'A'

From SHEET 1 remove, as one piece, the four main WALL sections including the four yellow and three blue TABS.

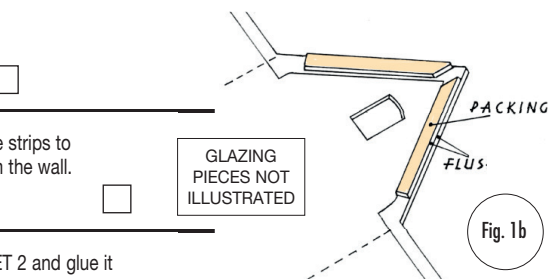
Note carefully the red arrow scored lines (Fig.1a). Remove the waste from the window apertures. 




2 From the transparent glazing material cut away the group of three windows marked 1 and numbers 2, 3, 4 and 5.

To the unprinted side of each window glue round the edge and place the window, sticky side up on the table and lower the wall onto it.

When correctly positioned, press the board down hard. Glaze all the windows. 




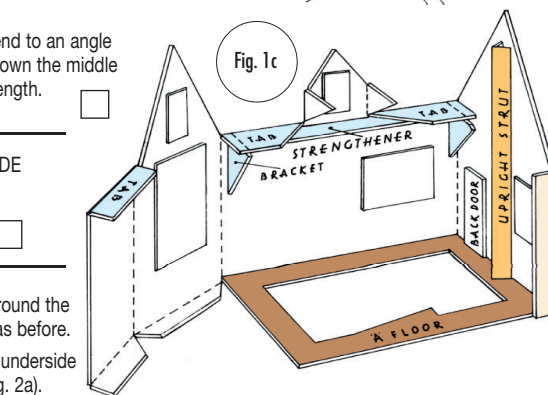
3 Take the two yellow BARGE BOARD PACKING strips, cut off the black ends and glue the strips to the FRONT WALL'S sloping edges so that later the BARGE BOARD will be set away from the wall. See that the PACKINGS do not overlap the wall edges (Fig. 1b). 

4 From SHEET 2 remove ROOM 'A' FLOOR. Cut away and set aside 'B' FLOOR.


Bend yellow TABS 1 and 2 back to right angles and with the WALLS upright, insert and glue the FLOOR to them, tight against the walls (Fig.1c).

Remove 'A' BACK DOOR from SHEET 2 and glue it in place.

Take the yellow UPRIGHT STRUT bend to an angle along the score and glue it roughly down the middle of the BACK WALL for increased strength. 




5 Take the two blue BRACKETS and fix them, positioned below the dotted black lines printed on the two blue TABS which are now set inwards as shown.

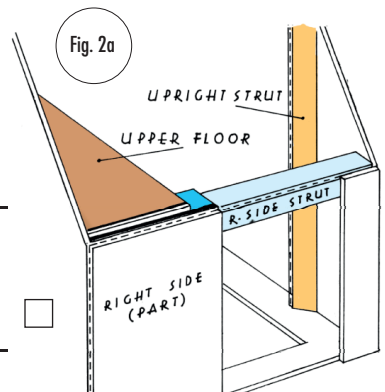
From SHEET 2 take the blue LEFT SIDE STRENGTHENER and glue it to the underside of each of these TABS, its edge glued to the wall. 




6 When the glue is quite set, bend the other WALLS around the FLOOR which will now be fixed to the yellow TABS as before. Take the blue RIGHT SIDE STRUT and glue it to the underside of the RIGHT SIDE TAB and into the back corner (Fig. 2a).

From SHEET 2 remove the brown UPPER FLOOR and glue it against the side of the FRONT WALL and seated upon the blue TABS. To retain the correct squareness at this corner, make sure that the two black lines are running parallel.


Add the 'A' RIDGE BOARD just below the apex of each wall. Remove the main ROOF and set aside the two CANOPY ROOFS. 

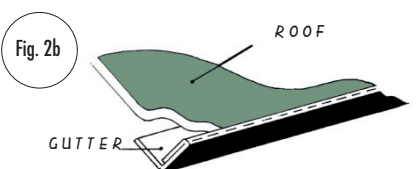


7 It is better at this stage to prepare and apply the GUTTERS printed on the accessories card. Make bending half-cuts along the red arrow marked lines and fold double before opening flat again and cutting out.

Glue the two black sections together for double thickness, leaving the TAB to be glued to the underside of the ROOF (Fig.2b). The three 'A' GUTTERS should now be fixed. 

8 Glue down the ROOF starting with the DORMER WINDOW half and making sure that the overhand at each side runs parallel with the walls. When dry, glue the other half and add the DORMER ROOF and the BARGE BOARD. Prepare the RIDGE TILES by cutting through the short lines marked Z.

Turn the card over, join the cuts with a pencil line and hold against the light to confirm the line is running accurately down the middle of the tiles before scoring the line with a blunt knife. Turn the card over again, bend the tiles double, crease them well before cutting away the waste. Add the appropriate RIDGE TILES to both ROOFS to complete ROOM 'A'. 



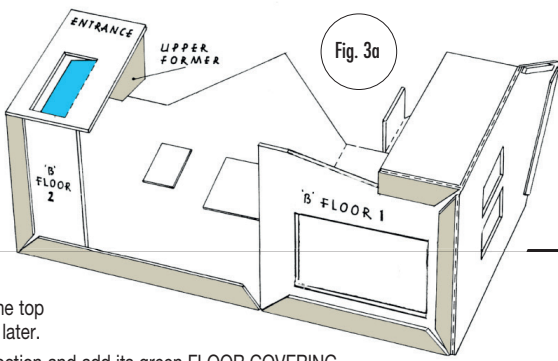
9 ROOM 'B'

Remove as one piece the six WALL sections including the five green TABS.

Note that the ENTRANCE DOOR is 'hinged' on the right side.

Remove the waste from the window and door apertures. Glaze the windows and add the BARGE BOARD PACKINGS.

Take 'B' FLOOR 1 and remove the FLAT ROOF. Glue the FLOOR to the LEFT SIDE, FRONT, RIGHT SIDE and BACK WALLS, seated on the TABS as before (Fig.3a).

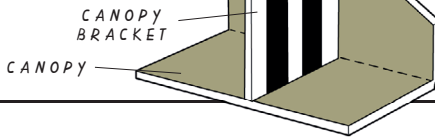


- 10 Take the 'B' SIDE DOOR and glue it in place, seated upon the TAB. **Note:** The slot formed at the top of the door will receive the SIDE DOOR CANOPY later.
Take 'B' FLOOR 2 and fix it into the ENTRANCE section and add its green FLOOR COVERING.

- 11 Take the ENTRANCE UPPER FORMER and set it just below the top edges of the walls. Bend the walls round to meet and glue the joint at the ENTRANCE corner.
Take the two green BRACKETS and set them into the SIDE WALL corners for added strength.
Add the FLAT ROOF, flush with the BACK and SIDE WALLS. It will overlap above the door.

Fig. 3b

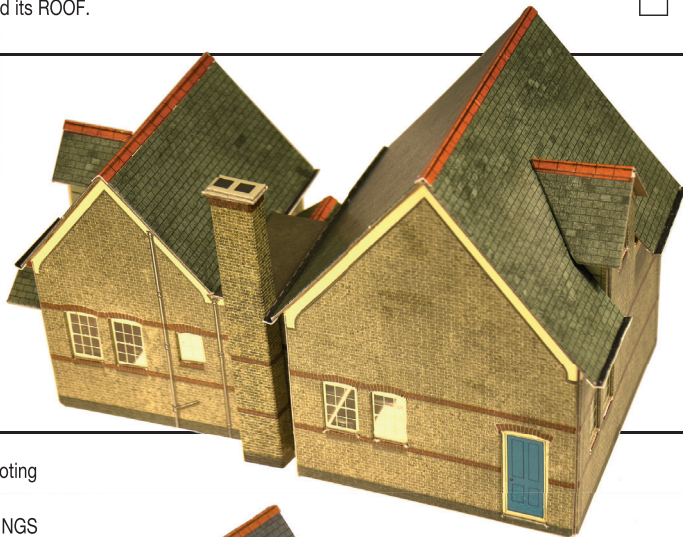
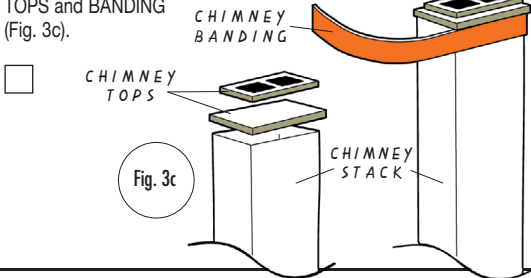
- 12 Take the ENTRANCE CANOPY and its BRACKET. Assemble as shown (Fig. 3b) and glue it in place.
Note: Only add its ROOF after the two ROOMS have been joined together.



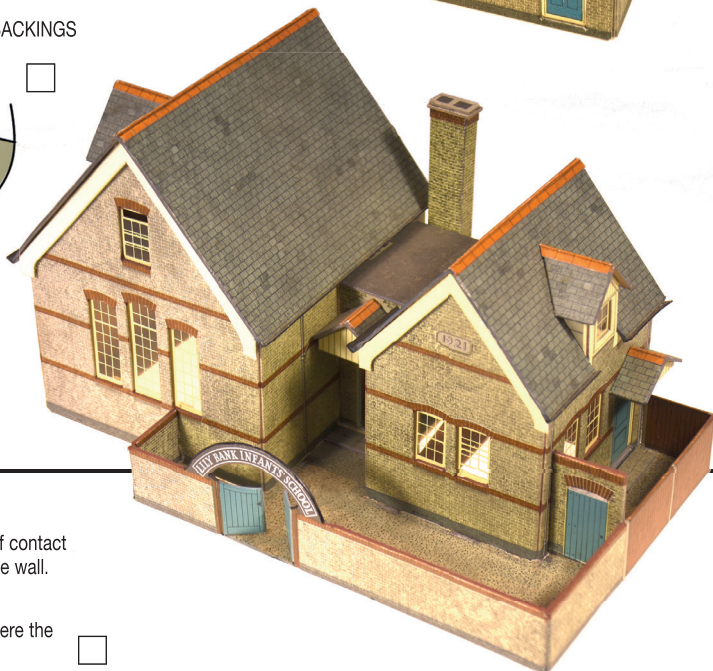
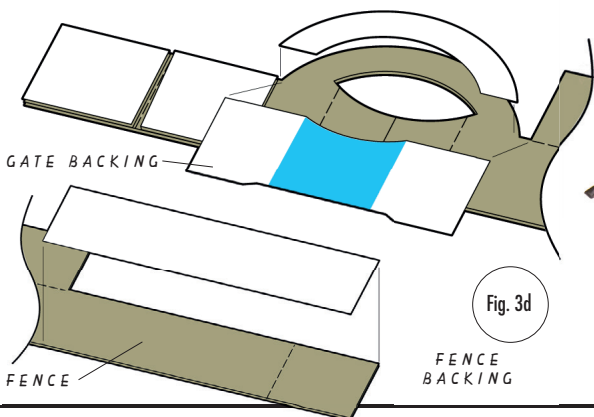
- 13 Add the GUTTERS to the ROOF and fix the DORMER WINDOW half in place. When set, complete the ROOF and add the RIDGE TILES and BARGE BOARD.

- 14 Assemble the SIDE DOOR CANOPY and insert the extended section into the slot above the DOOR as far as it will go. Add its ROOF.
The two ROOMS can now be joined together by inserting the 'B' LEFT SIDE into the aperture formed in the 'A' RIGHT SIDE.

- 15 Fix the ENTRANCE CANOPY ROOF and prepare the CHIMNEY STACK using the same scoring method as described for the RIDGE TILES. Add the CHIMNEY TOPS and BANDING (Fig. 3c).



- 16 Separate the ROAD WALL, GATES and FENCE from the PLAY AREA, noting the red arrow scores.
Bend over and glue down the brick printed portions and add the BACKINGS for the GATES and FENCE cut from the accessories card (Fig. 3d).



- 17 Bend the whole wall to shape and glue it around the PLAY AREA.
Set the ROOMS in position, noting that along most of the points of contact the PLAY AREA will fit into the recess along the bottom edge of the wall.
Fold double and glue STEPS into place by each door.
Finally fold the OUTSIDE DOOR double and glue it at the point where the brick wall ends and the fence begins.